



DEVELOPING DIVISION: AM POOL PLAY

DEV POOL A

- 1 Jesup
- 2 Hempstead 2
- 3 Linn-Mar White
- 4 Independence 2
- 5 Mason City Sizzle

Time	Ct 7	Ct 8	
8:00	1 v 3	4 v 5	bye2
8:50	2 v 3	1 v 4	bye5
9:40	2 v 5	3 v 4	bye1
10:30	1 v 2	3 v 5	bye4
11:20	1 v 5	2 v 4	bye 3

DEV POOL B

- 1 Highland
- 2 Hempstead 3
- 3 Linn-Mar Black
- 4 CR Jefferson 2
- 5 Linn-Mar Grey

Time	Ct 9	Ct 10	
8:00	1 v 3	4 v 5	bye2
8:50	2 v 3	1 v 4	bye5
9:40	2 v 5	3 v 4	bye1
10:30	1 v 2	3 v 5	bye4
11:20	1 v 5	2 v 4	bye 3

AM POOL PLAY

1. 2 GAMES TO 25 POINTS (win by 2)
2. WARM-UP: 5 MINUTES SHARED HITTING + 1 MINUTE SHARED SERVING
3. AM POOL FINISH DETERMINED BY:
 - a. OVERALL GAME RECORD (6 GAMES)
4. TIE BREAKER (in order of priority)
 - a. OVERALL GAME RECORD
 - b. IF TIED: HEAD TO HEAD GAME RECORD
 - c. IF TIED: HEAD-TO-HEAD POINT DIFFERENTIAL
 - d. IF TIED: OVERALL POINT DIFFERENTIAL